

General Rules of Darts

Each turn consists of throwing three darts

Both feet must be behind the throw line until the dart has been thrown

Darts that bounce out by contacting the “Spider” or dividing wires do not score and cannot be re-thrown on a steel tip dartboard but if the electronic dartboard scores the dart it will count.

Darts accidentally dropped can be picked up and played

If a dart falls out of the dartboard during a turn, the dart is disqualified and the points it would have scored do not count (steel tip only)

The point of the dart must touch the dartboard to be scored on a steel tip board but if the score registers on an electronic dartboard the score counts.

The player always removes his/her darts from the board after their turn and the score has been recorded

Determining who begins the game

To determine who starts any game it is customary for each player to throw one dart at the bulls-eye with the closest dart deciding who will begin the game. This is referred to as “diddling for the middle” an English expression or throwing for Cork (another name for the bulls-eye).

Scoring

Steel tip – scoring is usually done by hand and written on a scoreboard or score sheets

Bounce-outs

Steel tip - Darts that bounce out by contacting the “Spider” (a name given to the dividing wires as it looks like a spider’s web) are out of play and do not count.

Simple Cricket

The object of the game is the first player to score three marks in each target number first, including bulls-eye wins. No points are involved. Although it is a much simpler game and may be viewed as a good game for beginners, it is basically a game of chase where the better player almost always wins.